| Course Number | CS 434 | Course Tit | le Learni | ng from Data | | | |
|---|--------|----------------------|-------------|--------------|---|---|--|
| Semester Hours | 3 | Course Coordinate | Norma or | n Carver | | | |
| Catalog An introduction to classical machine learning theory and practical techniques. Topics to be covered include computational learning theory (VC theory), linear classification and regression models, SVMs and kernel methods, decision trees, the bias-variance tradeoff, overfitting, and regularization. Textbooks | | | | | | | |
| References | | | | | | | |
| Mitchell, T. (1997). Machine Learning. McGraw-Hill Education. ISBN: 978-0070428072. Bishop, C. (2013). Pattern Recognition and Machine Learning. Springer. ISBN: 978-8132209065. Course Learning Outcomes | | | | | | | |
| Obtain the theoretical knowledge needed to understand the basis of machine learning. Obtain knowledge of classical machine learning methods. Obtain practical knowledge for successfully applying standard learning methods to real-world problems. | | | | | | | |
| Assessment of the Contribution to Student Outcomes | | | | | | | |
| Outcome → | 1 | 2 | 3 | 4 | 5 | 6 | |
| Assessed → | X | | | | | Х | |
| Prerequisites by Topic | | | | | | | |
| CS 330 with a grade of <i>C</i> or better or graduate standing. | | | | | | | |

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|------------------------------------|---|--------------------|--|--|--|
| Major Topics Covered in the Course | | | | | |
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| 1. Int | roduction to Machine Learning (3 lectures) | | | | |
| 2. Co | mputational Learning Theory (6 lectures) | | | | |
| 3. Li | near Models for Learning (12 lectures) | | | | |
| 4. Su | pport Vector Machines and Kernel Methods (9 lectures) | | | | |
| 5. De | cision Tree Learning (3 lectures) | | | | |
| 6. Iss | ues in Machine Learning (7 lectures) | | | | |
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| | | Revised: Fall 2020 | | | |