Course	CS 412	Course Title	Programming Distributed Applications				
Number							
Semester Hours	3	Course	Chun Hsi-Huang				
		Coordinator	_				
		SP20					
Catalog							
Description	This course uses advanced features of the Java programming language to develop						
T.	networked, distributed, and web-based applications. Topics covered include, but are not						
	limited to, sockets, datagrams, the Java security model, threads, multi-tier architectures,						
	Java RMI, Java database connectivity, and Java-based mobile agents.						

Textbooks

FA20

Deitel, P. & Deitel, H. (2018). *Java: How to Program*. Pearson/Prentice Hall, 11th Edition. ISBN: 9780134743356.

References

FA20

Malleswara, R. & Pattamsetii, R. (2017). *Distributed Computing in Java 9: Leverage the Latest Features of Java 9 for Distributed Computing*, Packt Publishing. ISBN: 9781787126992.

Pierfederici, F. (2016). *Distributed Computing with Python*, Packt Publishing. ISBN: 9781785889691.

Course Learning Outcomes

- To learn to develop network and distributed applications and network components.
- To learn advanced topics in Java.

Assessment of the Contribution to Student Outcomes								
Outcome >	1	2	3	4	5	6		
Assessed →	X	X			X	X		

Prerequisites by Topic

CS 306 with a grade of *C* or better or graduate standing.

Major Topics Covered in the Course

- 1. Introduction to networking concepts: computer networks and the internet, overview of OSI reference model, overview of TCP and UDP, hosts, ports, sockets and datagram's, client/server architecture {3 classes}
- 2. Java review: review of object-oriented programming concepts, objects, classes and interfaces in Java, applications vs. applets, programming with Java class libraries {5 classes}
- 3. Stream based I/O in Java: overview of I/O streams, Java's stream classes, object serialization exception handling {5 classes}
- 4. Network programming in Java: the java.net package, sockets, data grams, URLs, introduction to Java security model, introduction to threads and concurrent servers {5 classes}
- 5. Introduction to distributed computing: distributed systems, multi-tier architectures, basic RPC mechanisms, distributed objects {5 classes}
- 6. Distributed computing with Java RMI: remote interfaces, objects and methods, passing object arguments via serialization, generating stubs and skeletons, registering remote objects, locating and using remote objects {5 classes}
- 7. Java database connectivity: structured query language, transaction processing {4 classes}
- 8. Java-based mobile agents: software agent technology, agent platforms {5 classes}
- 9. Server-side programming: servlets and java server pages {3 classes}

Latest Revision: Fall 2020