

Course Number	CS 220	Course Title	Programming with Data Structures			
Semester Hours	4	Course Coordinator	John Woods			
		SP20				
Catalog Description	Advanced programming, data structures and algorithm design. Topics included advanced language features, data abstraction and object-oriented programming, recursion, stacks, queues, linked lists, trees and graphs, sorting and searching. The course meets for three lecture hours and two laboratory hours per week.					
Textbook						
SP20						
Carrano, Frank M. (2019). <i>Data structure & Abstraction w/Java</i> . 5th Edition, Pearson, ISBN: 9780134831695.						
References						
Course Learning Outcomes						
<ul style="list-style-type: none"> • To learn data abstraction and object-oriented programming. • To learn the fundamental data structures including stacks, queues, linked lists, and trees. • To learn sorting and searching techniques and their analysis. • To obtain a good foundation for further study in computer science. 						
Assessment of the Contribution to Student Outcomes						
Outcome →	1	2	3	4	5	6
Assessed →		X				X
Prerequisites by Topic						
CS 202 and CS 215 each with a grade of C or better.						

Major Topics Covered in the Course

1. Review of programming; arrays, structures and object oriented programming approach {3 classes }
2. Programming methodology
Design techniques: in-depth treatment of procedural and data abstraction, further emphasis on top-down design, choice of data structures
Coding: additional emphasis on programming style, object oriented programming, and documentation, information hiding
Correctness: testing and test data, testing end cases, debugging techniques, verification of algorithms, invariants {3 classes }
3. Data abstraction and object-oriented programming: levels of abstraction; polymorphism, inheritance, encapsulation {2 classes }
4. Reference and dynamic allocation: dynamic allocation; reference parameters {5 classes }
5. Implementation of data structures: lists and linear structures; stacks and queues; trees and graphs; hash table {14 classes }
6. Recursion
Implementation: memory and time considerations; simulating recursion
Efficiency considerations: recursive vs. iterative solutions {14 classes }
- Searching: linear search – review of linear search, searching linked lists, analysis
Binary search: review of binary search of arrays, binary search trees, analysis {6 classes }
7. Searching and sorting: linear search; binary search; introduction to formal analysis of algorithms
 N^2 sorts: analysis of bubble sort, insertion sort, and selection sort
 $N\log N$ sorts: quick sort, merge sort, analysis of these sorts {7 classes }