

Dept Number	CS 220		Course Title	Programming with Data Structures						
Semester Hours	4		Course Coordinator	Tessema Mengistu						
			SP17							
Catalog Description	Advanced programming, data structures and algorithm design. Topics included advanced language features, data abstraction and object-oriented programming, recursion, stacks, queues, linked lists, trees and graphs, sorting and searching. The course meets for three lecture hours and two laboratory hours per week.									
Textbooks										
SP17										
<i>Data Abstraction & Problem Solving w/Java</i> , Frank M. Carrano, 4th Edition, 2015, ISBN: 9780133744057.										
<i>Data Abstraction & Problem Solving w/Java</i> , Frank M. Carrano, 4th Edition, 2015, ISBN: 9780133750379.										
References										
Course Learning Outcomes										
<ul style="list-style-type: none"> • To learn data abstraction and object-oriented programming. • To learn the fundamental data structures including stacks, queues, linked lists, and trees. • To learn sorting and searching techniques and their analysis. • To obtain a good foundation for further study in computer science. 										
Assessment of the Contribution to Student Outcomes										
Outcome →	1	2	3	4	5	6	7	8	9	10
Assessed →	X	X	X							

Prerequisites by Topic

CS 202 and CS 215 each with a grade of C or better.

CS 220

Programming with Data Structures

Page 2

Major Topics Covered in the Course

1. Review of programming; arrays, structures and object oriented programming approach {3 classes}
2. Programming methodology
Design techniques: in-depth treatment of procedural and data abstraction, further emphasis on top-down design, choice of data structures
Coding: additional emphasis on programming style, object oriented programming, and documentation, information hiding
Correctness: testing and test data, testing end cases, debugging techniques, verification of algorithms, invariants {3 classes}
3. Data abstraction and object-oriented programming: levels of abstraction; polymorphism, inheritance, encapsulation {2 classes}
4. Reference and dynamic allocation: dynamic allocation; reference parameters {5 classes}
5. Implementation of data structures: lists and linear structures; stacks and queues; trees and graphs; hash table {14 classes}
6. Recursion
Implementation: memory and time considerations; simulating recursion
Efficiency considerations: recursive vs. iterative solutions {14 classes}
Searching: linear search – review of linear search, searching linked lists, analysis
Binary search: review of binary search of arrays, binary search trees, analysis {6 classes}
7. Searching and sorting: linear search; binary search; introduction to formal analysis of algorithms
 N^2 sorts: analysis of bubble sort, insertion sort, and selection sort
 $N \log N$ sorts: quick sort, merge sort, analysis of these sorts {7 classes}

