

Dept Number	CS 420		Course Title	Distributed Systems						
Semester Hours	3		Course Coordinator	Shahram Rahimi						
Catalog Description	A top-down approach addressing the issues to be resolved in the design of distributed systems. Concepts and existing approaches are described using a variety of methods including case studies, abstract models, algorithms and implementation exercises.									
Textbooks										
Coulouirs, George, Jean Dollimore, and Tim Kindberg. <i>Distributed Systems, Concepts and Design</i> . Addison Wesley, 5 th Edition, 2012. ISBN: 9780132143011.										
References										
<ul style="list-style-type: none"> • Liu, M. L. <i>Distributed Computing: Principles and Applications</i>. Addison Wesley, 2004. ISBN: 9780201796445. • Liang, Y. Daniel. <i>Introduction to Java Programming</i>. Prentice Hall, Comprehensive Version, 8th Edition. ISBN: 978-0132130806. 										
Course Learning Outcomes										
<ul style="list-style-type: none"> • To learn the basic theoretical concepts of distributed systems • To develop practical skills in the area of distributed systems. 										
Assessment of the Contribution to Program Outcomes									Date: Fall 2013	
Outcome →	1	2	3	4	5	6	7	8	9	10
Assessed →	X	X	X	X	X	X		X		
Prerequisites by Topic										
CS 335										

Major Topics Covered in the Course

1. Introduction to distributed systems: characterization, models, networking and internetworking {5 classes}
2. Inter process communication: data representation, group communication, remote procedure calls, etc. {5 classes}
3. Operating system support: layers, protection, communication and invocation, OS architecture {3 classes}
4. Time and global states: events, process states, logical time, logical clocks, and global state {6 classes}
5. Coordination and agreement: mutual exclusion, elections, consensus, and related problems {6 classes}
6. Transaction and concurrency control {3 classes}
7. Distributed transactions: atomic commit protocols, distributed deadlocks, transaction recovery, etc. {4 classes}
8. Peer-to-peer systems: middleware, routing overlays, etc. {4 classes}
9. Distributed file systems {2 classes}
10. Security issues in distributed systems {2 classes}